



7.2 The gripper

What this lesson is about

grip, release, holding: knowing when you have something.

- Open and close
- Get close enough
- It comes with you
- Knowing what you hold

Questions

7 marks in all

1. The jaws close on nothing. What does `holding()` return?

[1 mark]

- ☐ A None
- ☐ B False
- ☐ C 0
- ☐ D "red"

Answer: A. `holding()` is the colour of the ball in the jaws, or `None` when nothing is there.

2. Put the lines in order to drive up to a ball, stop and grab it. (The loop body is shown on one line.)

[1 mark]

Number the lines 1 to 4 to put them in the right order.

```
___ while distance() > 6: forward(40); wait(0.1)
___ stop()
___ print("holding:", holding())
___ gripper("close")
```

Answer:

```
while distance() > 6: forward(40); wait(0.1)
stop()
gripper("close")
print("holding:", holding())
```

Arrive first, stop, then close the jaws. Checking `holding()` only makes sense after the grip.

3. A ball is 20 cm ahead. A student writes `gripper("close")` and then `forward(40, distance=20)`. What goes wrong?

[1 mark]

- ☐ A The jaws shut on nothing before the robot arrives, so the ball is never held
- ☐ B Nothing: the gripper waits until the robot reaches the ball
- ☐ C The robot cannot drive while the jaws are closed
- ☐ D `holding()` says red as soon as the jaws close

Answer: A. `gripper("close")` closes straight away. Drive to the ball first, then close.

4. `distance()` reads 7.5 cm, measured from the robot's centre, and the front of the robot is 3.5 cm from [1 mark] its centre. How many cm is the ball in front of the robot's front edge? Give a whole number.

Answer: 4. $7.5 - 3.5 = 4$ cm. The jaws reach about 3 cm, so creep a little closer before gripping.

5. What does `gripper("open")` do underneath? [1 mark]

- ☐ A `servo(0, 0)` then `wait(0.4)`
- ☐ B `servo(0, 90)` then `wait(0.4)`
- ☐ C `servo(1, 0)` then `wait(0.4)`
- ☐ D `servo(0, 0)` with no wait

Answer: A. Open is servo 0 at 0 degrees, close is servo 0 at 90, and each waits 0.4 s so the next line runs once the jaws have moved.

6. The robot grips the red ball, slides left 15 cm, turns 90 degrees and reverses 10 cm. What does `holding()` say now? [1 mark]

- ☐ A red, because the ball rides in the jaws until they open
- ☐ B None, because turning shakes the ball loose
- ☐ C None, because reversing leaves the ball behind
- ☐ D It depends which way the robot is facing

Answer: A. Once held, the ball goes wherever the robot goes: turning, strafing and reversing included.

7. On the real robot, where does `holding()` get its answer from? [1 mark]

- ☐ A The camera, seeing a ball filling the bottom of the picture in front of the jaws
- ☐ B A touch sensor inside the jaws
- ☐ C The servo feeling how hard it is pushing
- ☐ D The radio

Answer: A. The gripper has no sensor of its own. For a second opinion, `distance()` reads very short while a ball is held.

The task: grab the ball

Drive up to the ball, grip it, and print `holding: red`.

```
# the two lines every program starts with: the commands, then the robot
from bugbot import *
connect()

# drive forward at 50 for 20 cm, then stop
forward(50, distance=20)
print("holding:", holding())
```

The hint students can ask for: Drive up to the ball until it is just in front of the gripper, close the jaws with `gripper("close")`, and print `holding: red`. The jaws reach about 3 cm past the front of the robot.

A solution

```
from bugbot import *
connect()
while distance() > 6:
    forward(40)
    wait(0.1)
stop()
gripper("close")
print('holding:', holding())
```

Any program that meets the task's checks is marked correct in the simulator; this is one way, not the only way.