



# A15.1 How your A level is assessed

Exam preparation · A level · OCR H446 2.2.1, AQA 7517 4.4.1.2, Eduqas A500QS 1.8 · about 35 min

Name \_\_\_\_\_

Class \_\_\_\_\_

Date \_\_\_\_\_

## What this lesson is about

The papers and the project for OCR H446, AQA 7517 and Eduqas A500QS, the assessment objectives, and a timing plan built with integer arithmetic.

- Three boards, one shape
- The assessment objectives
- Marks are the clock
- The project runs alongside
- Using this module

## Questions

5 marks in all

- Which A level paper is sat on a computer, with a skeleton program released before the exam? [1 mark]
  - ☐ A AQA paper 1
  - ☐ B OCR paper 1
  - ☐ C OCR paper 2
  - ☐ D AQA paper 2
- What percentage of the A level is the programming project worth, on every board? [1 mark]
- A question says: "Write a program that returns the robot home using a stack." Which assessment objective does it mainly target? [1 mark]
  - ☐ A AO3: design, program and evaluate solutions
  - ☐ B AO1: knowledge and understanding
  - ☐ C AO2: apply knowledge to analyse problems
  - ☐ D None of them
- An OCR paper has 140 marks in 150 minutes. To the nearest minute, how long should a 12-mark question take? [1 mark]
- What does this timing calculation print? [1 mark]

```
start = 9 * 60
finish = start + round(35 * 1.4)
print(f"{finish // 60:02d}:{finish % 60:02d}")
```

## The task: the timing plan

Make a timing plan for a mock paper. `START` is the start time as a string `"hh:mm"` in 24-hour time. `MINUTES` is the length of the paper in whole minutes, `CHECKING` is the whole number of minutes kept back at the end for checking, and `marks` is a list of the whole-number marks for each question in order. 1. Write `clock_time(minutes)`, which takes a whole number of minutes after midnight and returns the time as `"hh:mm"`, with two digits each. Use `//` for the hours and `%` for the minutes. 2. The minutes a mark are  $(\text{MINUTES} - \text{CHECKING})$  divided by the total of `marks`. Print `<n> minutes a mark`, to one decimal place. 3. For each question, keep a running total of the marks so far. The question should be finished by the start time plus that total times the minutes a mark, rounded to the nearest whole minute with `round`. Print `Q<n> (<marks> marks): finish by <hh:mm>`, numbering from 1. 4. Print `checking from <hh:mm>`, the start plus `MINUTES - CHECKING`, and then `end <hh:mm>`, the start plus `MINUTES`. The robot stays still.

```
# the two lines every program starts with: the commands, then the robot
from bugbot import *
connect()

START = "09:00"
MINUTES = 150
CHECKING = 10
marks = [8, 12, 15, 5, 20, 10, 18, 12]
```

**Plan your program here, then type it in and press Run.**



**Do it on the robot**

[www.bugbotlab.com/learn/a15-1-how-a-level-is-assessed/](http://www.bugbotlab.com/learn/a15-1-how-a-level-is-assessed/)

The simulator checks it and tells you when it passes. Nothing to install, no account.

## Challenges

1. Change the plan to your own board's paper, and find how many minutes you should spend on a 12-mark question.
2. Which assessment objective does each target: "State the purpose of the program counter"; "Explain why this robot needs a real-time operating system"; "Write a function to validate a room number"?
3. Make `clock_time` refuse a negative number of minutes with a `ValueError`.