



A2.2 Recursion

Recursion and computational thinking · A level · OCR H446 2.2.1, AQA
7517 4.1.1.16, Eduqas A500QS 1.3 · about 25 min

What this lesson is about

Base case and general case, winding and unwinding, and a spiral the robot draws by calling itself.

- Base case and general case
- Winding and unwinding
- What goes wrong
- Recursion on the robot

Questions

6 marks in all

1. What is the base case of a recursive subroutine?

[1 mark]

- ☐ A A case answered directly, with no further recursive call
- ☐ B The first call made from the main program
- ☐ C The case with the largest input
- ☐ D The line that calls the subroutine again

Answer: A. The base case stops the recursion. The line that calls itself is the general case.

2. What does this program print?

[1 mark]

```
def f(n):  
    if n == 0:  
        return 0  
    return n + f(n - 1)  
  
print(f(4))
```

Answer:

10

$f(4) = 4 + 3 + 2 + 1 + 0 = 10$, built up as the calls unwind.

3. What does this program print?

[1 mark]

```
def show(n):
    if n > 0:
        show(n - 1)
        print(n)

show(3)
```

Answer:

1
2
3

The print comes after the recursive call, so nothing is printed while winding. The numbers appear as the calls unwind, smallest first.

4. `def count(n): return n * count(n - 1)`. What happens when `count(3)` is called?

[1 mark]

- ☐ A It never reaches a base case and ends in a stack overflow (a `RecursionError` in Python)
- ☐ B It returns 6
- ☐ C It returns 0
- ☐ D It returns 3

Answer: A. There is no base case, so every call makes another, until the stack runs out.

5. `factorial(n)` returns 1 if `n == 0`, otherwise `n * factorial(n - 1)`. How many calls of `factorial` are made in total when the main program calls `factorial(4)`?

[1 mark]

Answer: 5. `factorial(4)`, `(3)`, `(2)`, `(1)` and `(0)`: five calls, and five frames at the deepest point.

6. Put the events of `factorial(2)` in the order they happen.

[1 mark]

Number the lines 1 to 5 to put them in the right order.

- ___ `factorial(1)` returns 1
- ___ `factorial(0)` returns 1
- ___ `factorial(1)` calls `factorial(0)`
- ___ `factorial(2)` calls `factorial(1)`
- ___ `factorial(2)` returns 2

Answer:

`factorial(2)` calls `factorial(1)`
`factorial(1)` calls `factorial(0)`
`factorial(0)` returns 1
`factorial(1)` returns 1
`factorial(2)` returns 2

All the calls wind down to the base case first; the returns then happen in reverse order.

The task: down and back up

Write a recursive procedure `echo(n)`, where `n` is a whole number from 0 upwards: - if `n` is 0 (the base case), print `base` and play `tone(200, 0.2)`; - otherwise print `down <n>` and play `tone(200 + 100 * n, 0.2)`, then call `echo(n - 1)`, then print `up <n>` and play `tone(200 + 100 * n, 0.2)` again. Call `echo(3)`. The output must be `down 3`, `down 2`, `down 1`, `base`, `up 1`, `up 2`, `up 3`, one per line, and you will hear the notes fall and rise again. Use no loops.

```
# the two lines every program starts with: the commands, then the robot
from bugbot import *
connect()

def echo(n):
    print("down", n)

echo(3)
```

The hint students can ask for: Decide what `echo(0)` does on its own, with no further call. For any bigger `n`, the work splits into three parts: something before the call on the smaller problem, the call itself, and something after it. The lines after the call only run once the smaller call has finished.

A solution

```
from bugbot import *
connect()

def echo(n):
    if n == 0:
        print("base")
        tone(200, 0.2)
    else:
        print("down", n)
        tone(200 + 100 * n, 0.2)
        echo(n - 1)
        print("up", n)
        tone(200 + 100 * n, 0.2)

echo(3)
```

Any program that meets the task's checks is marked correct in the simulator; this is one way, not the only way.