



A7.5 Bitwise operations and characters

Data representation · A level · OCR H446 1.4.1, AQA 7517 4.5.5.1, Eduqas
A500QS 2.3 · about 30 min

Name _____

Class _____

Date _____

What this lesson is about

Masks with AND, OR and XOR, logical, arithmetic and circular shifts, and characters as codes in ASCII and Unicode.

- AND, OR and XOR on whole bytes
- Shifts
- Characters
- A digit as a character and as a number

Questions

6 marks in all

1. What is 10110110 AND 00001111? [1 mark]

2. Which operation and mask toggles (flips) the lowest four bits of a byte and leaves the rest unchanged? [1 mark]

- ☐ A XOR with 00001111
- ☐ B AND with 00001111
- ☐ C OR with 00001111
- ☐ D AND with 11110000

3. Give the result of an arithmetic shift right by one place of the 8-bit two's complement number 11110000. [1 mark]

4. What does this program print? [1 mark]

```
print(0b10110110 >> 2, 0b00010110 << 1)
```

5. The ASCII code for the character 0 is 48. What is the denary ASCII code for the character 7? [1 mark]

6. Why was Unicode introduced? [1 mark]

- ☐ A ASCII could not represent the characters of most of the world's languages
- ☐ B ASCII codes were too long
- ☐ C Unicode uses fewer bits for every character
- ☐ D ASCII could not store digits

The task: unpack a colour

`colour` holds `0xFD20`, a 16-bit RGB565 colour: bits 15 to 11 are red, bits 10 to 5 green, bits 4 to 0 blue. Using only shifts (`>>`, `<<`) and masks (`&`, `|`): 1. Extract the fields into `r5` (0 to 31), `g6` (0 to 63) and `b5` (0 to 31) and print `r5=<r5> g6=<g6> b5=<b5>`. 2. Widen each to 8 bits (0 to 255): `r8` is `r5` shifted left 3, ORed with `r5` shifted right 2; `g8` is `g6` shifted left 2, ORed with `g6` shifted right 4; `b8` is made like `r8`. Print `rgb=<r8>,<g8>,<b8>` with no spaces. 3. Light the LED with `led(r8, g8, b8)`. Do not use `//`, `%`, `bin` or `format`, and do not type the answers.

```
# the two lines every program starts with: the commands, then the robot
from bugbot import *
connect()

colour = 0xFD20

r5 = 0
g6 = 0
b5 = 0
print("r5=" + str(r5), "g6=" + str(g6), "b5=" + str(b5))
```

Plan your program here, then type it in and press Run.



Do it on the robot

www.bugbotlab.com/learn/a7-5-bitwise-operations-and-characters/

The simulator checks it and tells you when it passes. Nothing to install, no account.

Challenges

1. Go the other way: pack `(255, 128, 64)` into RGB565 and print it in hex.
2. Write `rotate_left(byte, n)` for an 8-bit circular shift.
3. Why does masking with `00001111` not work for turning the character `A` into a number?